



Lego Communications Game

The objective of this game is to learn the importance of clear communication as well as basic radio operation and use of the phonetic Alphabet.

Split section up into 2 teams of two, or two individuals to play.

Each team / Individual is given an almost identical set of lego and a radio.

Each team / Individual introduces themselves to the other team using the phonetic alphabet. E.g. “My name is Katie – Kilo, **A**lpha, **T**ango, **I**ndia, **E**cho, Katie, **O**ver”. Or “Our team is team Red, **R**adio **E**cho, **D**elta, Red, **O**ver”.

Saying “**O**ver” when you are finished speaking is important so that the other side know you are finished speaking.

Phonetic Alphabet	
A - alpha	N - november
B - bravo	O - oscar
C - charlie	P - papa
D - delta	Q - quebec
E - echo	R - romeo
F - foxtrot	S - sierra
G - golf	T - tango
H - hotel	U - uniform
I - india	V - victor
J - juliet	W - whiskey
K - kilo	X - x-ray
L - lima	Y - yankee
M - mike	Z - zulu

One team builds (the builder) and the other team (the copier) shall try to copy the model.

The builder makes a small object from the lego blocks. Using the radio, the builder gives instructions to the copier telling them which brick to use and where it brick should be placed and the copier tries to recreate it.

This may sound very easy, but they cannot see each other and can only communicate using the radios!

Once finished the teams meet to see if the models both look the same when finished!

- Was it described well enough?
- Was the description interpreted well enough?

When they have finished, swap roles so both experience the difficulties of the other role.

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